### An Economic Theory of Intermediary Liability

From the DMCA to the DSA: A Transatlantic Dialogue on Online Platform Liability and Copyright Law April 7, 2023

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#### Motivation

- Economic claims about intermediary liability are common:
  - E.g., platform liability creates chilling effects
  - E.g., platforms do/don't have an incentive to self-police
  - E.g., Section 230 does/doesn't balance freedom and safety
- But these claims are mostly informal
  - They are policy arguments, not testable propositions

### Why an economic model? (for legal scholars)

- Provide a common framework to compare arguments
- Build intuition for important effects and tradeoffs
- Visualize consequences of liability rules
- Make implicit assumptions explicit

### Why an economic model? (for economists)

- Prove theorems about efficiency conditions
- Know what econometric questions to ask

#### In this talk

- Model overview
- What do platforms do if they have *blanket immunity*?
- What do platforms do if they face *strict liability*?
- Policy responses to *undermoderation*: actual knowledge, liability on notice, negligence, and conditional immunity
- DMCA § 512, DSA, CDA § 230

#### Not in this talk

- Fancy math
- Platform investigations
- Policy responses to *overmoderation*: subsidies, must-carry

#### Overview

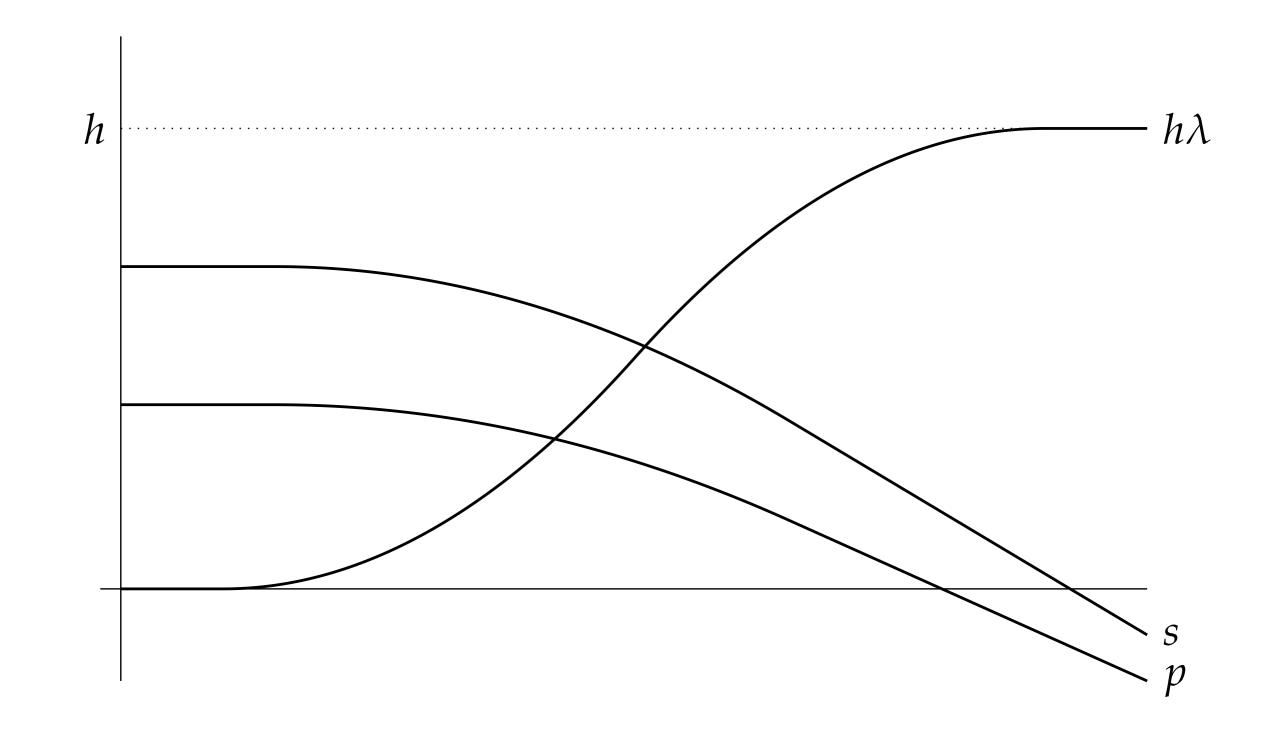
#### A model of moderation

- Users submit discrete items of *content* to a platform
  - Each item is either *harmful* or harmless
- The platform choose whether to *host* or *remove* each item. If it hosts:
  - The platform receives some *revenue p*
  - Society receives some *benefits* s
  - If harmful, third-party victims suffer *harm h*
- The platform *does not know* with certainty which items are harmful
  - It observes the *probability*  $\lambda$  that an item is harmful

#### Core assumption

- In reality, p, s, h, and  $\lambda$  are **complicated functions**
- We simplify them by collapsing content onto a *single axis*
- As you go from left to right, you go from "good" to "bad":
  - Content is *less profitable* to the platform: *p* <u>decreases</u>
  - Content is *less beneficial* to society: *s* <u>decreases</u>
  - The harm (if it happens) is *fixed*: *h* is <u>constant</u>
  - Content is *more likely to be harmful*:  $\lambda$  increases

### The spectrum of content



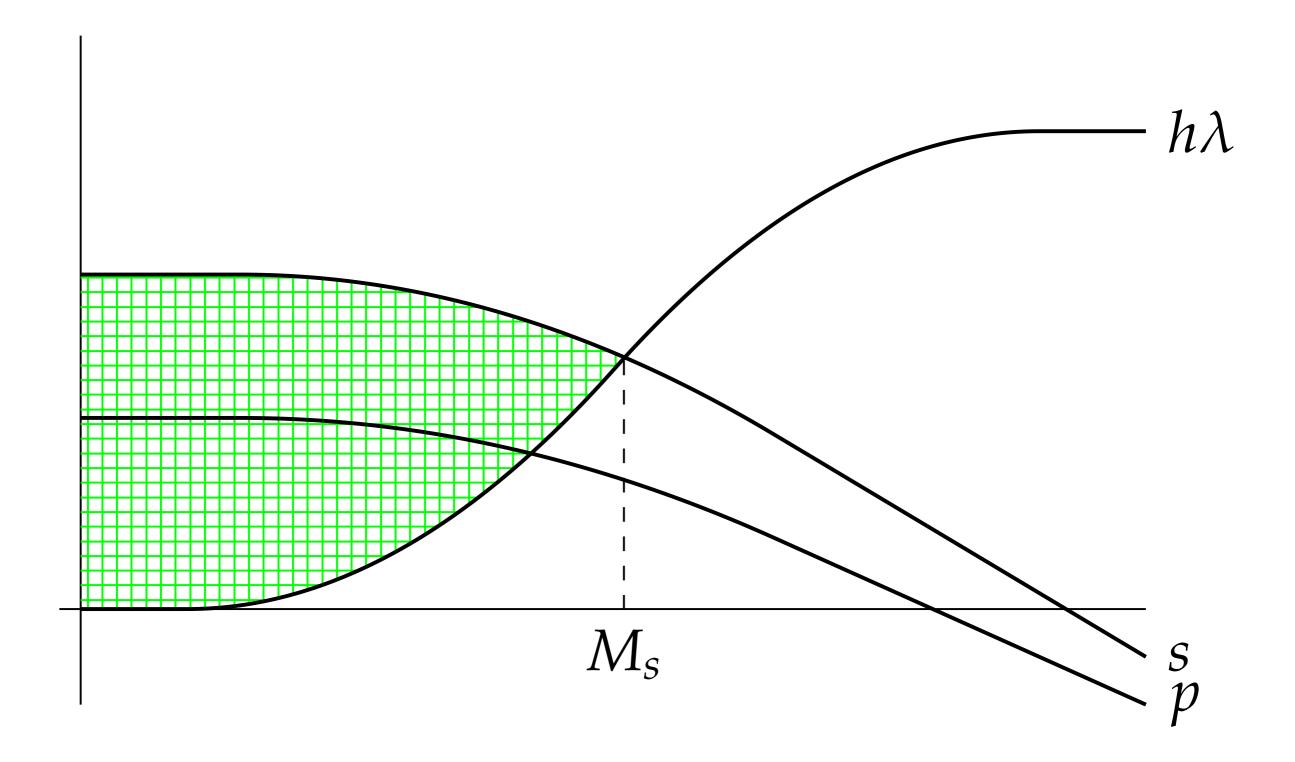
#### What should a rational moderator do?

个 **X** \* \* \* \* \* \* \* \*  $\star$ \* \* \* \* \*  $\star$ X X 0  $\lambda = .4$  $\lambda = 1$ 

#### Rational content moderation

- Content further to the right is always worse *ex ante* 
  - It has lower (known) benefits but higher (expected) harms
- A rational moderator sets a *moderation threshold* M
  - Content to the left of *M* stays online
  - Content to the right of *M* is taken down
- *M* incorporates the moderator's judgments about the *acceptable risk of harm*

## The *efficient moderation threshold* $M_s$ is where the marginal benefits *s* equal the marginal expected harms $h\lambda$

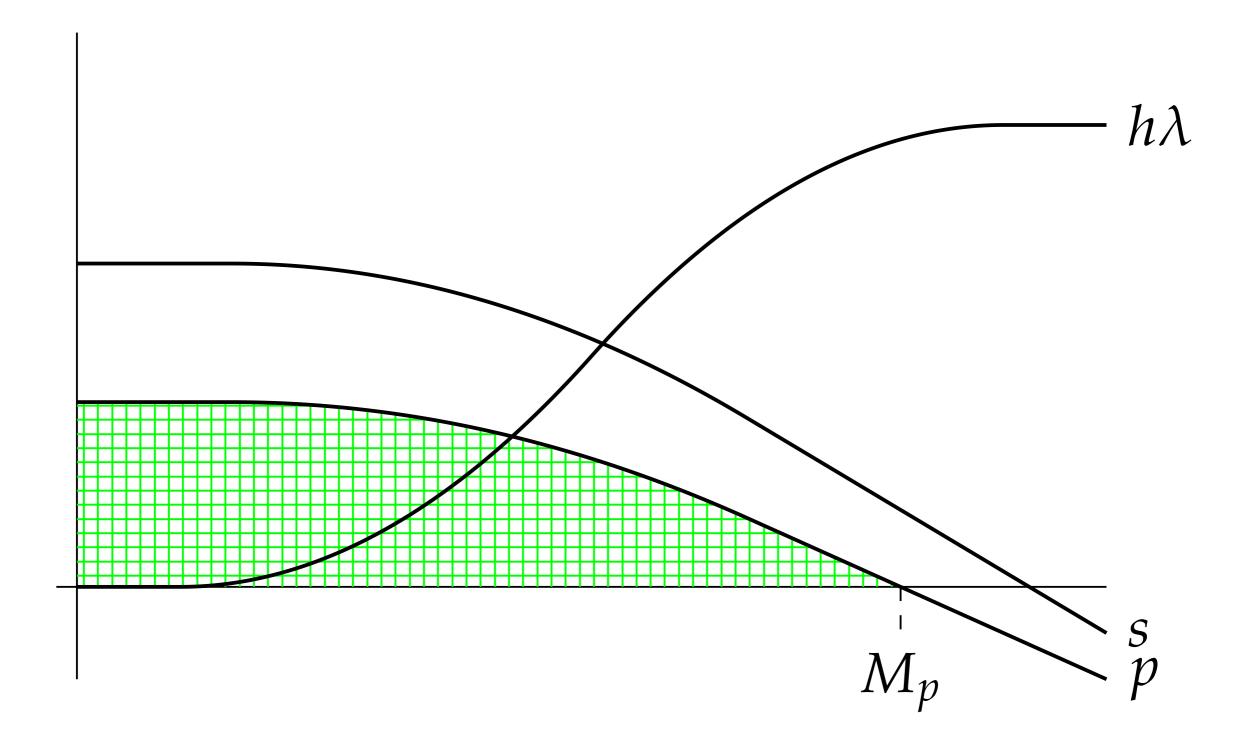


#### The optimal level of harmful content is not zero

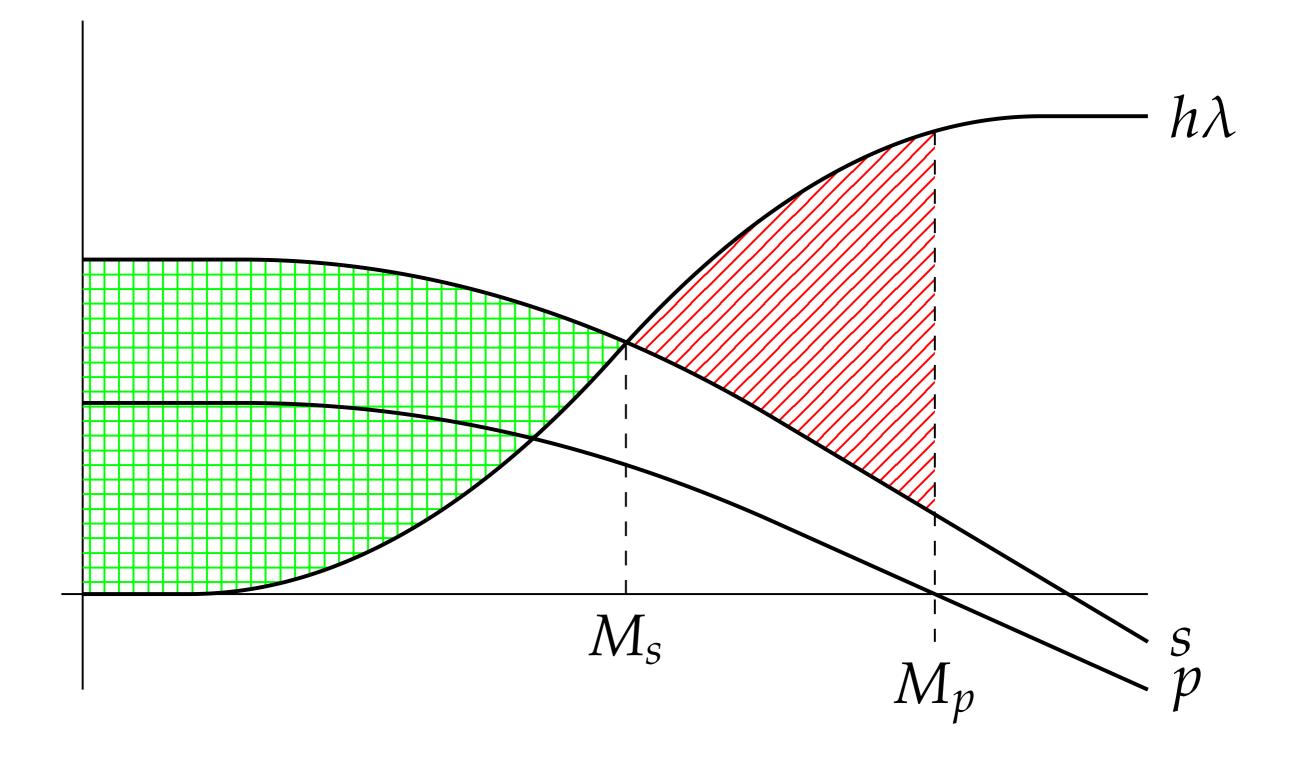
- Any choice of *M* trades off false positives and false negatives
  - High threshold = more "bad" content stays online
  - Low threshold = more "good" content taken down
- We tolerate some harmful content because it is indistinguishable *ex ante* from beneficial content
  - Users and victims may know whether content is harmful
  - *Platforms* and *regulators* typically have less information

Blanket immunity

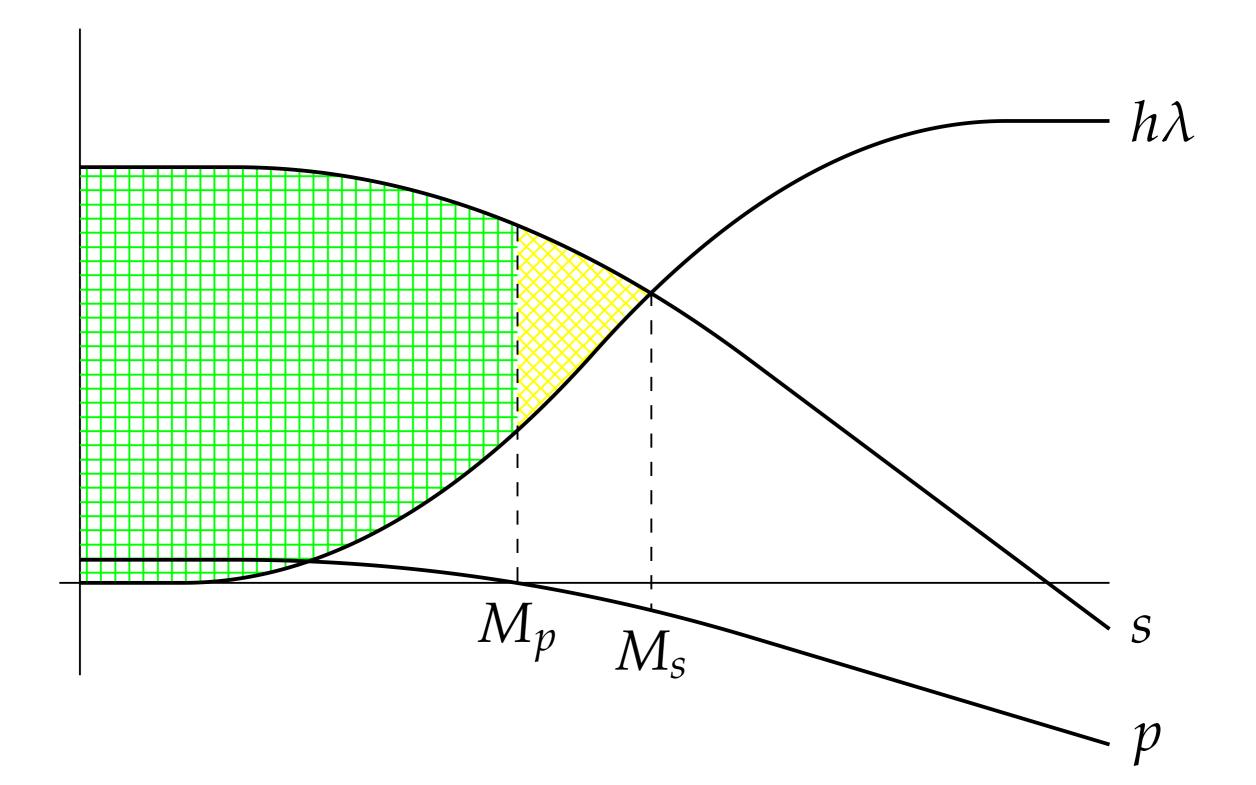
# The platform's *profit-maximizing moderation threshold* $M_p$ is where its marginal revenue p = 0



## If $M_p > M_s$ the platform *undermoderates*

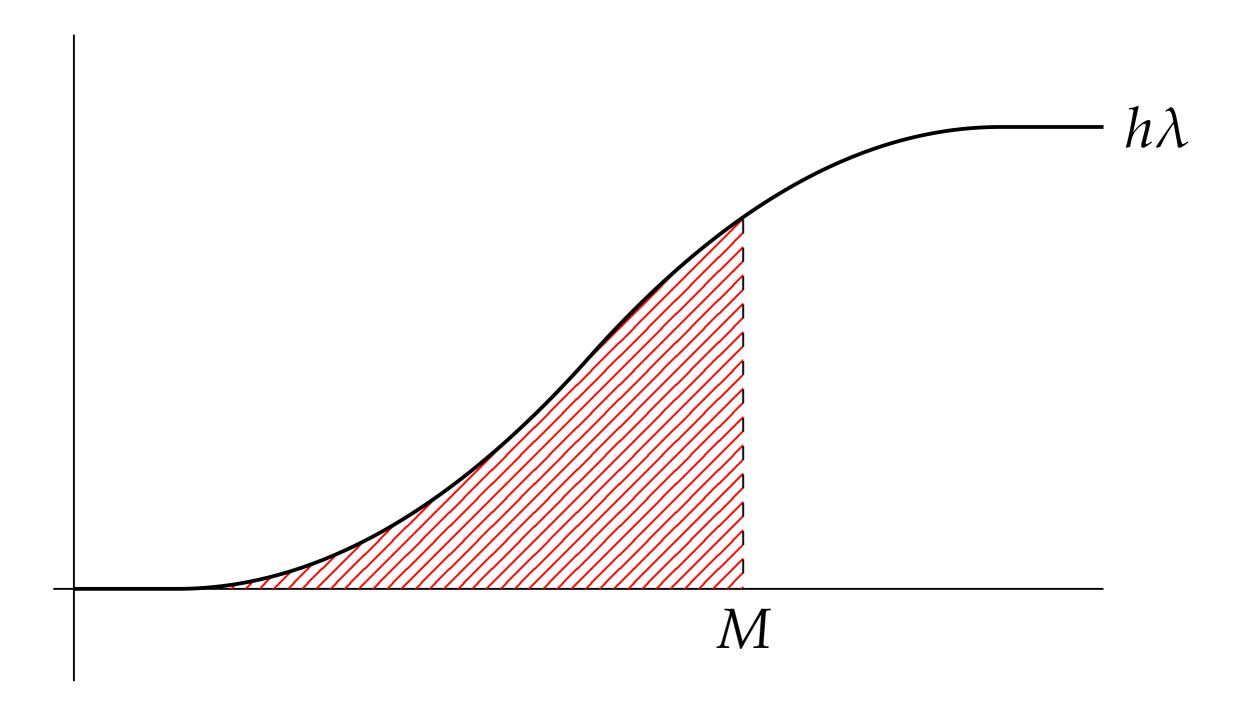


### If $M_p < M_s$ the platform *overmoderates*

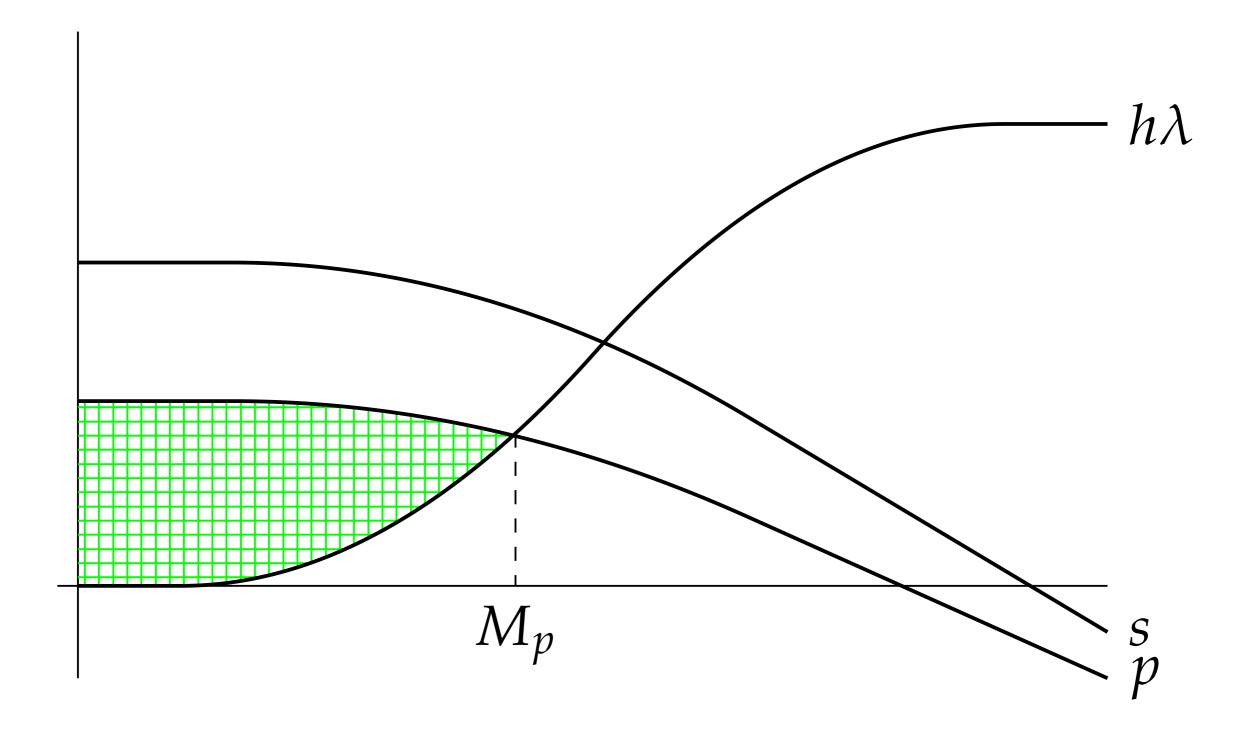


### Strict liability

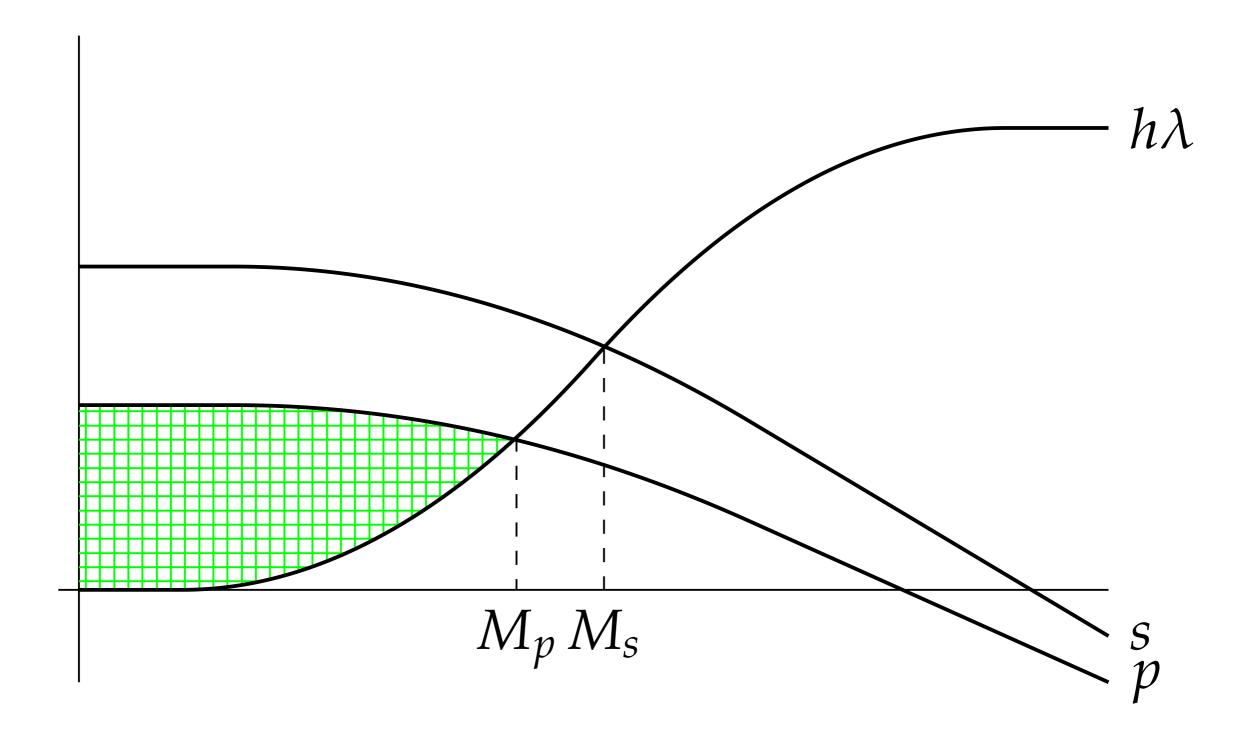
# Under *strict liability*, the platform must pay damages for all harm caused by content it hosts



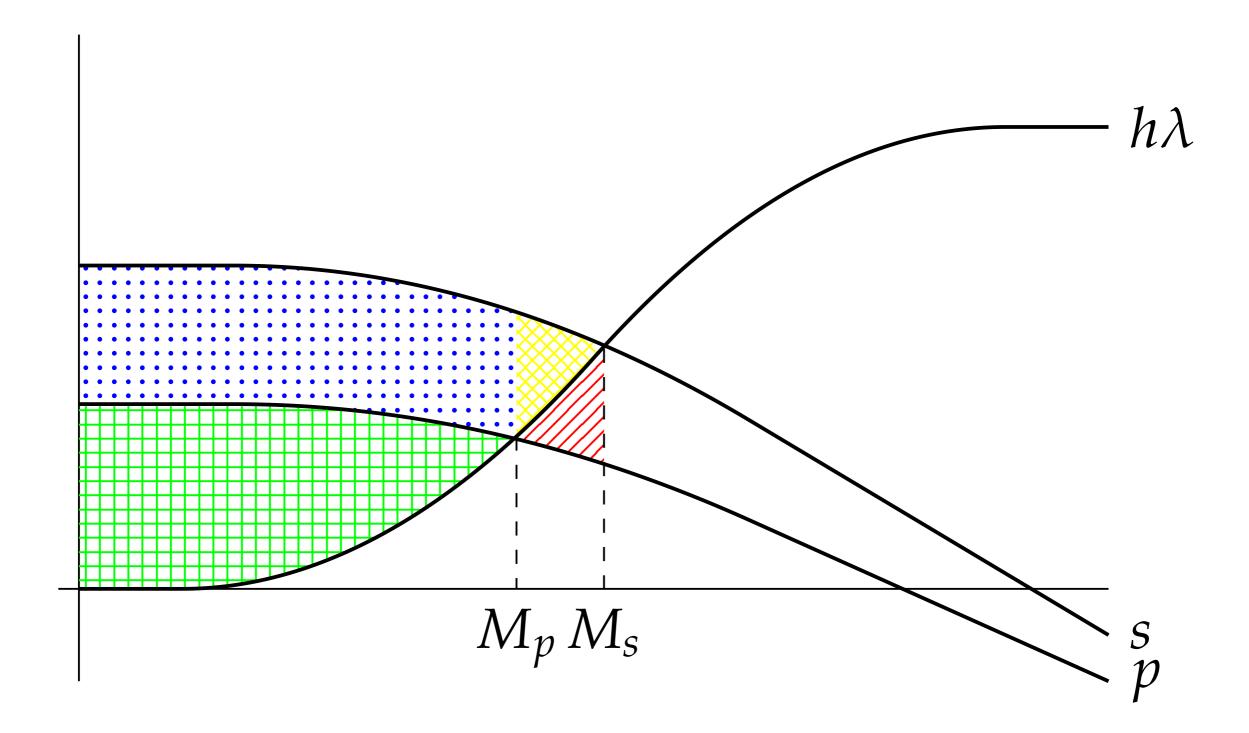
### Under strict liability, the platform's *profitmaximizing moderation threshold* is when $p = H\lambda$



# The platform *always overmoderates* under strict liability



## Strict liability causes a *welfare loss*: some content is unprofitable (to the platform) but beneficial (to society)



#### Collateral censorship

- Felix Wu's theory of collateral censorship has two parts:
  - (1) "good" content has positive externalities
  - (2) "good" and "bad" content are indistinguishable *ex ante*
- If either assumption fails, strict liability is efficient
- But both together can justify intermediary immunity
- Strict liability makes the platform internalize the harms from the content it carries, but not the benefits

#### Other liability regimes

#### Actual knowledge

- The platform is liable for an item of harmful content when it *knows* that the item is harmful and fails to remove it
  - E.g., DMCA § 512512(c)(1)(A)(i)
- Economic intuition: *no investigation* is required
- Implementation note: does "actual knowledge" actually mean actual knowledge?

#### Liability on notice

- The platform is liable for an item of harmful content when it *receives a notice* about the content and fails to remove it
  - E.g., DMCA § 512(c)
  - E.g., DSA art. 16
- Economic intuition: notices lower the cost of *investigation* 
  - Someone else can investigate *more cheaply*
  - Someone else has a *stronger incentive* to investigate

#### Notice as a signaling game

- Notices work because they *convey information*
  - Receiving a notice is different than not receiving one
  - "I have investigated this content and it is harmful."
- But this signal *need not be true* 
  - When investigations are costly, victims will shirk
  - They will send notices *without investigating*
- Game theory: liability on notice collapses into strict liability

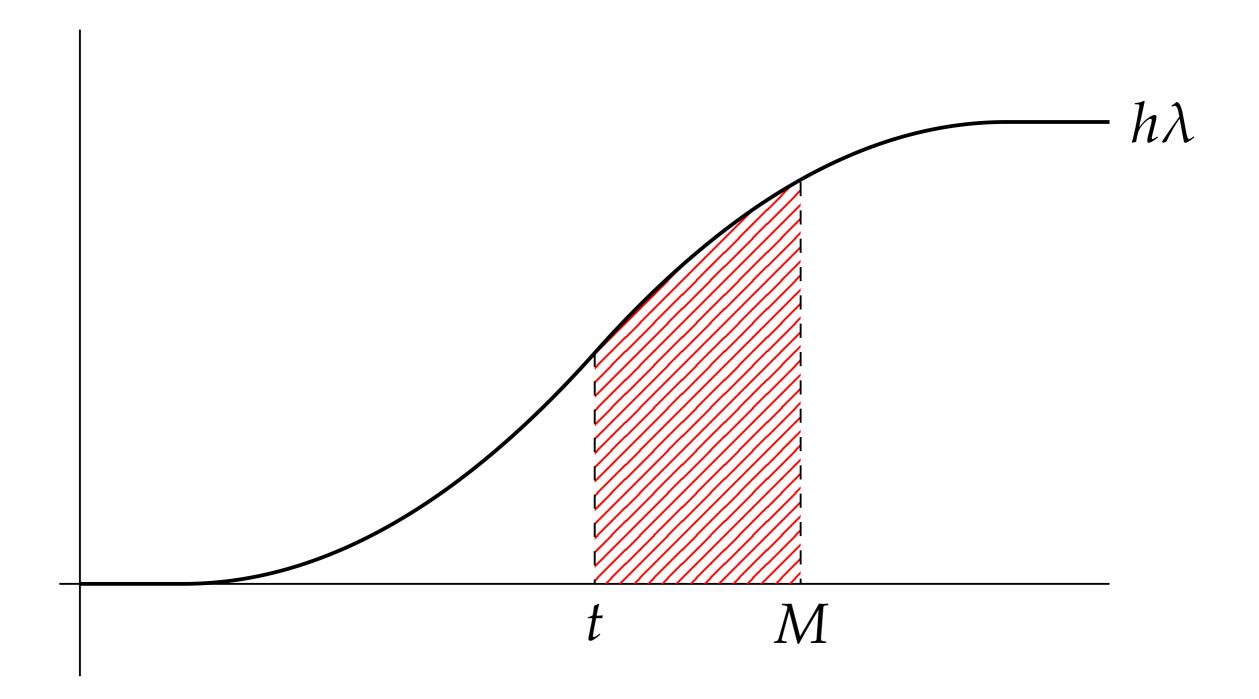
#### Making liability on notice work

- Key policy response: *deter sending false signals*
- E.g., *penalties for sending false notices* 
  - DMCA § 512(f), *but see Rossi* and *Lenz*
  - DSA art. 23(2) repeat-grumbler suspensions
- E.g., notices from parties with *less incentive to shirk* 
  - DSA art. 22 trusted-flagger system?

## Negligence

- The regulator sets a *threshold* of *probability of harmfulness*
- The platform is liable for content that
  - Was *ex ante* more likely to be harmful than the threshold
  - And *ex post* actually turned out to be harmful
- E.g., DMCA § 512(c)(1)(A)(ii) "red flag" knowledge
- Economic intuition: use liability to promote moderation, while also letting the platform not bother beneath the threshold

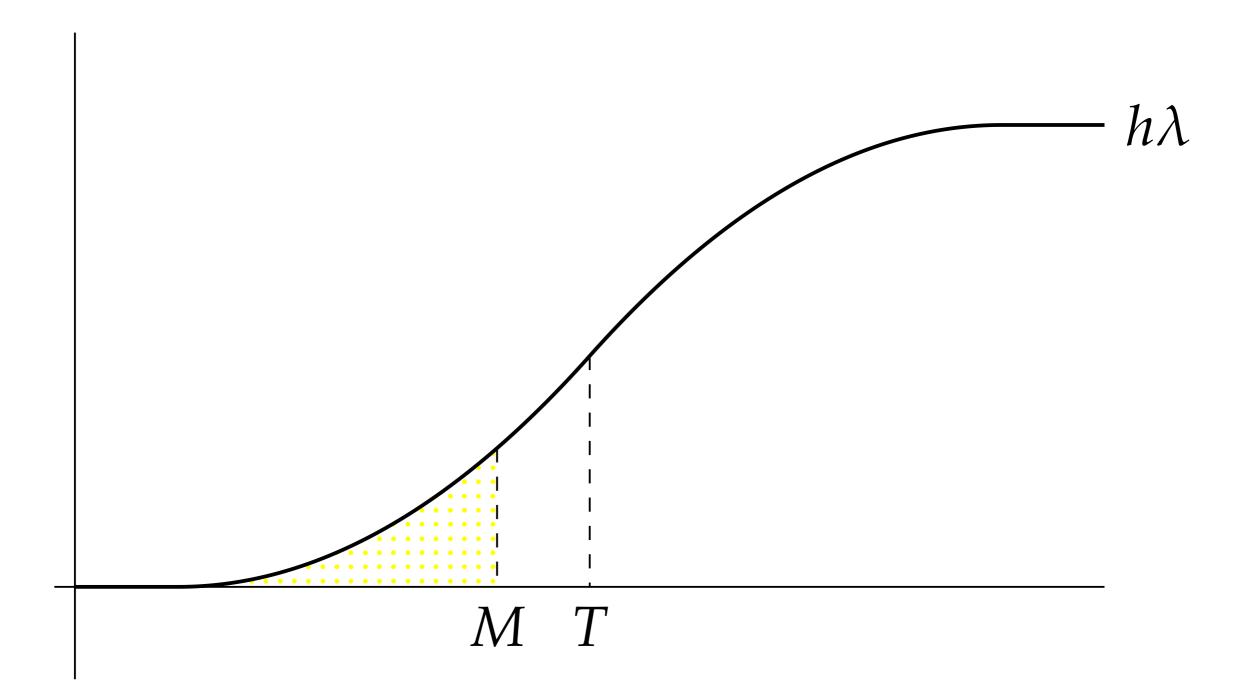
## Negligence



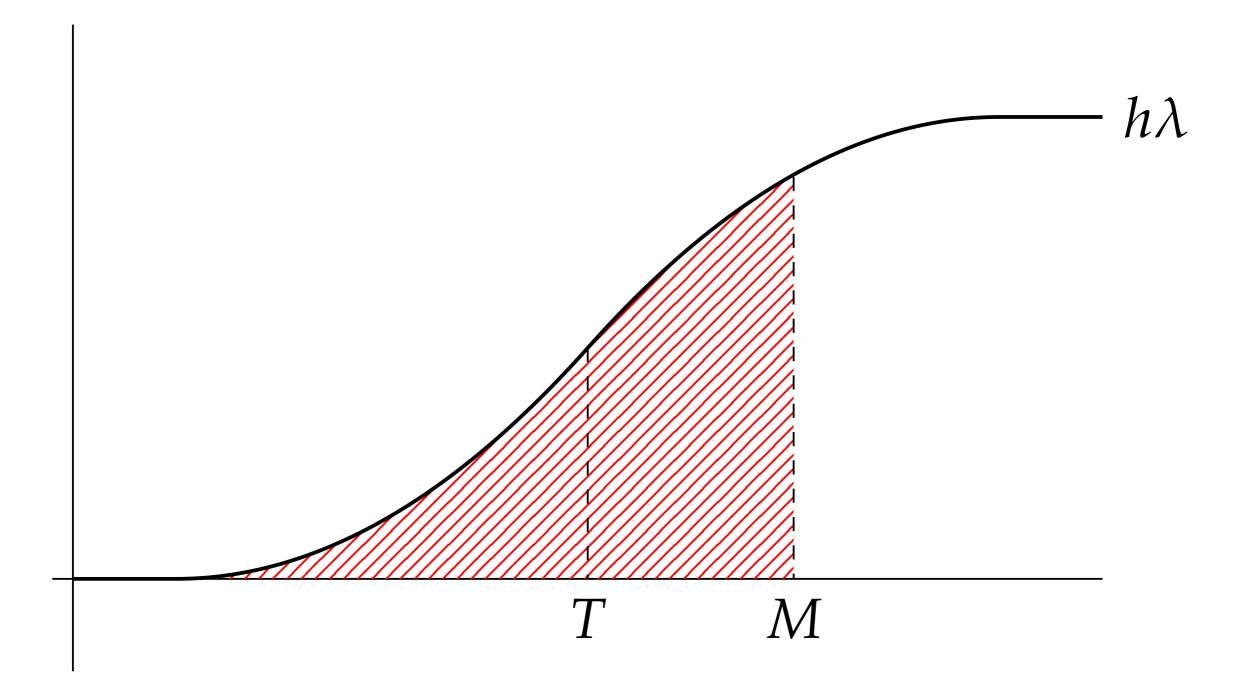
#### Conditional immunity

- The regulator sets a *threshold* of *total harm* 
  - If total harm is below the threshold, the platform is immune
  - If total harm is above the threshold, the platform is strictly liable even for harms below the threshold
    - E.g., DMCA § 512(i)(1)(B) repeat infringer condition
    - E.g., Citron-Wittes § 230 reform proposal
- Economic intuition: same as negligence!

#### Conditional immunity (below threshold)



#### Conditional immunity (above threshold)



## Negligence vs. conditional immunity

- Both depend on correct threshold-setting
  - But conditional immunity requires a more comprehensive calculation of harms and benefits over a wider range
- Conditional immunity is discontinuous at the threshold
  - Platforms face severe consequences for getting it wrong
  - See, e.g., BMG v. Cox
  - Requires higher confidence in courts' accuracy

## Legal regimes

#### DMCA section 512

- Baseline of immunity, but ...
  - § 512(c)(1)(A)(i): actual knowledge
  - § 512(c)(1)(A)(ii) ("red flag"): negligence
  - § 512(c)(1)(B) ("financial benefit"): high p for high  $\lambda$
  - § 512(c)(1)(C): notice and takedown
  - § 512(i): conditional immunity

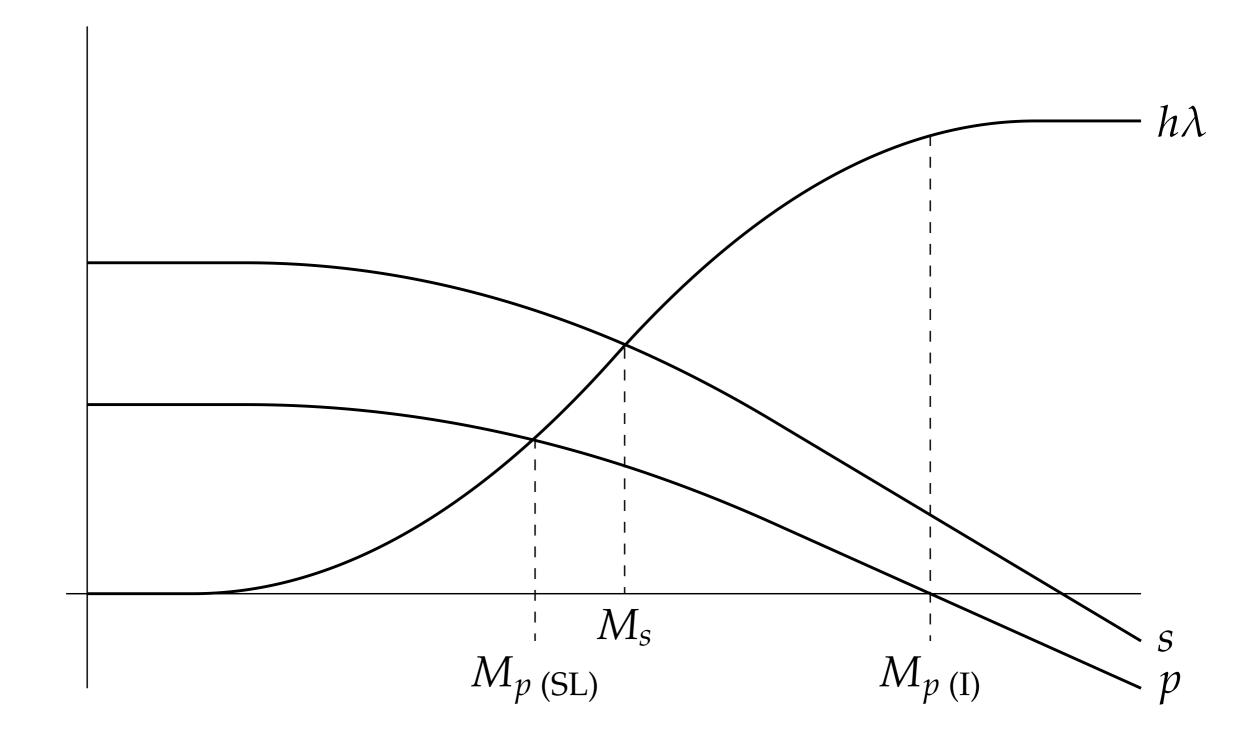
- Baseline of immunity, but ...
  - art. 6: actual knowledge *and* negligence
  - art. 9: liability on notice
    - art. 22: trusted flaggers respond to signaling problem
  - art. 23(1): must suspend users "that frequently provide manifestly illegal content"
    - Freestanding obligation, not a conditional immunity

#### CDA section 230

- Immunity, immunity, immunity, immunity
- Every legal reform imaginable has been proposed:
  - Actual knowledge
  - Negligence
  - Conditional liability
  - Liability on notice

#### Conclusion

#### If you only remember one thing from this talk, make it this diagram



### A little intuition goes a long way

- Our model is deliberately (and painfully) simplistic ...
  - ... but it makes the effects of liability rules obvious
- Content moderation is all about threshold-setting ...
  - ... and so is intermediary liability law

### Thank you